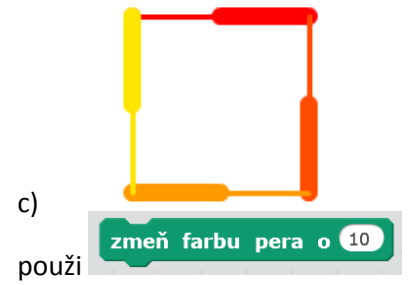
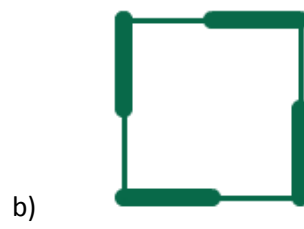
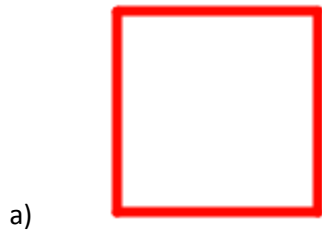


Scratch – kreslenie pravidelných tvarov pomocou pera a príkazov opakuj

1. Pomocou  nakresli:



2. Pomocou príkazu opakuj nakresli:



3. Zisti, čo nakreslí toto:



Využi toto zistenie a nakresli:

